

Successful Starts with a Step by Step or Big Mack

1. Let's keep it really simple – start with recording “me” on the system.
2. Next – adjust the way you ask your questions to elicit a “me” response (see examples below).
3. Model – you ask the question and model “me” on the system.
4. Model
5. Model
6. MODEL!
7. Make it fun and engaging!

Some examples throughout the school day – remember we want to have hundreds of opportunities a day if we are planning for success.

<p>Morning greeting</p> <ul style="list-style-type: none"> • “Who is happy to be here today?” • “Who’s ready to start their day?” • “Who had a good night/morning/bus ride?” • “Who’s grumpy today?” • “Who wants to see their friends?” 	<p>Circle Time/Class time</p> <ul style="list-style-type: none"> • “Who is ready to start?” • “Who needs help?” • “Who wants a turn?” • “Who wants to see the ...?”
<p>Reading a book</p> <ul style="list-style-type: none"> • “Who wants to see what I have?” • “Who wants to read this book?” • “Who wants to turn the page?” • “Who likes this book?” 	<p>Snack time</p> <ul style="list-style-type: none"> • “Who’s ready to eat?” • “Who needs help?” • “Who likes their snack?” • “Who is ready for more?”
<p>Gym/Activity time</p> <ul style="list-style-type: none"> • “Who wants to go to the gym?” • “Who wants to?” • “Who wants to go fast?” • “Who wants to play with?” 	<p>Free play/Free time</p> <ul style="list-style-type: none"> • “Who wants to play with the ...?” • “Who wants to play with (friend)?” • “Who’s ready for a turn?” • “Who wants to stop?”

Troubleshooting

So they aren’t using it –

- How much have you modelled on it? Refer to the Green Duo tang on how much language input children need.
- How much fun is the activity you are doing? Do they want to participate?
- Can they physically access it or is it hard for them to reach it?
- Is it always available or just during activities?

They just keep stimming on it –

- A lot of this is normal – we have put something new in front of them that is easy to hit and get a reaction. Give them time to stim before you begin an activity where you want them to use it.
- Keep modelling and if it continues unchecked implement behavioural strategies. Eg. We will wait until you have quiet hands before we do ... (a really fun activity).